

SANDIA

Resort & Casino

505.796.7500 • 800.526.9366
30 Rainbow Road, NE • Albuquerque, NM 87113

CRAPS TERMINOLOGY

5 X ODDS

Commonly known as a "front line odds" and "back line odds." The player's numbers are 4, 5, 6, 8, 9, or 10, the player may take odds of five times their original bet, betting that the dice will make the point ("front line" or "come"). True and correct odds are paid. On the front line, 4 and 10 pay two to one, 5 and 9 pay three to two, 6 and 8 pay six to five. On the Don't Side, 4 and 10 pay one to two, 5 and 9 pay two to three, 6 and 8 pay five to six.

BIG SIX & BIG EIGHT

If you want to bet the shooter will roll 6 or 8 before rolling a 7, you place your bet on the "Big 6" or "Big 8" section at the corner of the table. You can place or pick up these bets at any time. The bet pays even money.

COME BETS

You can make Come Bets after a point is established. A Come Bet works just like a Pass Line bet. If the next roll is 7 or 11, you win. A roll of 2, 3, or 12 craps you lose. When a point number is rolled, the Dealer will move your bet to the number, if it rolls again before a 7 you win.

DON'T COME BETS

You can bet Don't Come anytime after the first roll. This is an even money bet and the same rules apply as for Don't Pass Line betting.

DON'T PASS LINE

It's the opposite of the Pass Line. You win on 3 or 12, and lose on 7 or 11. If 2 comes up, it's a tie and no one wins. Any other number that comes up is the point. You win if 7 is rolled before the point comes up again. The bet is for even money. Unlike a Pass Line bet, a Don't Pass Line bet can be picked up by the player before a win or lose decision is reached.

* or rolls it with any other combination.

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C O N T I N U E D

FIELD BETS

If you have a hunch the shooter will roll a 2, 3, 4, 9, 10, 11, or 12 on the next roll of the dice, you can place your bet on the field. This is a single roll bet. If the shooter throws any of the above numbers with the exception of a 2 or 12, you win even money. If a 2 is thrown you win double, if a 12 is thrown you win triple.

HARD WAYS

These bets are wagers that the shooter will roll a specific number, which include 4, 6, 8, or 10 the Hard Way (that is by rolling a pair of 2's, 3's, 4's or 5's) before he/she rolls a 7. To make a Hard Way bet inform the Dealer and they will place the bet. You can place or take off the Hard Way bets at any time. Hard Way 6 and 8 pay ten for one, 4 and 10 pay eight for one. Hard Way bets work on the come out roll.

PASS LINE

At the start of a new hand or the "Come-Out Roll", you can bet at least the posted table minimum on the Pass Line. If the shooter rolls a 7 or 11 you win, a roll of 2, 3, or 12 known as "Craps" you lose. A roll of 4, 5, 6, 8, 9, or 10 becomes your point. If your point is rolled before a 7 is rolled, you win. If a 7 is rolled again before your point, you lose.

PLACE BETS

If you want to bet the shooter will roll a specific number, either a 4, 5, 6, 8, 9, or 10 before rolling a 7, inform the Dealer which numbers you wish to "Place." The Dealer will place your bet for you. You can make or take off place bets at any time. 4 and 10 pay nine to five, 5 and 9 pay seven to five, 6 and 8 pay seven to six. Place bets are off on the come out roll, unless the Player instructs the Dealer to make them work.

PROPOSITION BETS

These bets are located in the center of the table in front of the "stickperson" (the Dealer who handles the movement of the dice). These are one Roll Bets with names like Any Craps, Any Seven (Big Red), World, Horn, Hi-Lo, C & E (Craps or Eleven), Three Way Craps, Yo (Eleven) and others. Another Proposition bet is Hard Way, see HARD WAYS. These bets can add excitement to your gaming experience. Your Dealer will assist you in making these bets and explaining which numbers they cover.